## Queen's College 2024-25 Report on the Use of the Life-wide Learning Grant

Schools are required to upload this Report or the School Report which consists of this Report endorsed by their SMCs / IMCs onto the homepage of the schools for the sake of enhancing transparency and in accordance with the established practice.

Category 1: To organise / participate in life-wide learning activities

	ory 1: To organise / participate in life-wid		Target Students			Actual Expenses	Nature of (	Domain <sup>1</sup>			(Please put a	Learning Exp $\checkmark$ the appropriate option can	iate box(es);	
No.	Name, Brief Description and Objective of the Activity	Date	Level	Number of Participants	(\$)	per Person (\$)	Expenses*	(Including KLAs, cross-curricular, latest education development directions; more than one option can be selected)	Evaluation Results	<u>V</u> alues Education	Intellectual Development (closely linked with curriculum)	Aesthetic Development	<u>S</u> ervice	<u>C</u> areer-related Experiences
1.1	Local Activities: To organise life-wide learni	ng activities in differer	nt KLAs / cross-K	LA / curriculum	areas to enhance le	earning effectivene	ss' or to orga	nise diversified life-wide learning activ	ities to cater for st	udents' interest	ts and abilities t	for stretching s	tudents' poten	tial and
1	Adventure-ship Partnership Program - to foster students' teamwork, resilience and inclusion	2/10/2024	S4-5	12	\$2,310.00	\$192.50	E2	Values Education	Fully meet the objective(s)	~		~	$\checkmark$	
2	Photography Skill Workshop - to develop students' photography skills and visual communication abilities.	7/10/2024	S4	119	\$3,000.00	\$25.21	E5, E6	Arts (Visual Arts)	Fully meet the objective(s)			~		~
3	<ul> <li>S1 Workshops on Class Management</li> <li>to enhance class spirit and promote sense</li> <li>of belonging among the students</li> </ul>	10/10/2024	S1	141	\$20,000.00	\$141.84	E1	Student Mental Health	Fully meet the objective(s)	~				
4	JUPAS Talk - to get students well-informed of multiple pathways and to support them in university application	17/10/2024	S6	107	\$2,450.00	\$22.90	E1	Others, please specify : CLP	Fully meet the objective(s)					✓
5	S2 Workshops on Time Management - to empower students with effective time- management skills for productivity	17/10/2024	S2	133	\$14,280.00	\$107.37	E1	Leadership Training	Fully meet the objective(s)	✓				
6	Trainings of Debating Team - to develop students' debating skills and nurture their sense of confidence	21/10/2024	S1-S6	20	\$16,000.00	\$800.00	E5	Cross-Disciplinary (Others)	Fully meet the objective(s)		~			
7	Visit to Hong Kong Museum of History - to explore students' historical understanding and cultural awareness through museum exhibits	21/10/2024	S2	40	\$900.00	\$22.50	E2	National Security	Fully meet the objective(s)	~			✓	
8	S1 Orientation Camp - to fostering students' sense of belonging and promote school engagement	21/10/2024	S1-6	236	\$5,752.00	\$24.37	E2	Student Mental Health	Fully meet the objective(s)	✓				
9	Workshop on Making Terrarium - to cultivate students' creativity, patience and environmental appreciation through terrarium making	24/10/2024	S4	30	\$5,850.00	\$195.00	E5, E6, E7	Cross-Disciplinary (STEAM)	Fully meet the objective(s)		~	~	✓	✓
10	Workshop on Making Wooden Chopsticks - to develop students' patience, precision and appreciation for craftsmanship through chopstick making	24/10/2024	S4	30	\$6,000.00	\$200.00	E5, E6, E7	National Security	Fully meet the objective(s)		~	~	✓	~
11	Workshop on Shadow Play - to enable students to explore the art of Chinese shadow play and promote cultural appreciation	24/10/2024	S4	119	\$7,180.00	\$60.34	E5, E6	Arts (Visual Arts)	Fully meet the objective(s)	~		~		
12	LWL - Class-based Activity (batch 1) - to foster students' leadership and collaboration through the class-based activity	8/11/2024	S5	35	\$2,599.00	\$74.26	E1, E7	Leadership Training	Fully meet the objective(s)	~	~			
13	LWL - Class-based Activity (batch 2) - to foster students' leadership and collaboration through the class-based activity	8/11/2024	S4	36	\$3,594.40	\$99.84	E1, E7	Leadership Training	Fully meet the objective(s)	~	~			

14	LWL - Class-based Activity(batch 3) - to foster students' leadership and collaboration through the class-based activity	8/11/2024	S4	30	\$1,609.00	\$53.63	E1, E7	Leadership Training	Fully meet the objective(s)	~	~			
15	LWL - Class-based Activity (batch 4) - to foster students' leadership and collaboration through the class-based activity	8/11/2024	S4	22	\$2,010.60	\$91.39	E1, E7	Leadership Training	Fully meet the objective(s)	*	~	V		
16	LWL - Class-based Activity (batch 5) - to foster students' leadership and collaboration through the class-based activity	8/11/2024	S5	24	\$2,011.00	\$83.79	E1, E7	Leadership Training	Fully meet the objective(s)	~	~			
17	LWL - Class-based Activity (batch 6) - to foster students' leadership and collaboration through the class-based activity	7/1/2025	S5	24	\$2,850.00	\$118.75	E1, E7	Leadership Training	Fully meet the objective(s)	~	~			
18	STEAM Magic Course - to enhance students' presentation skills and critical thinking through magic	11/11/2024	S4	30	\$3,950.00	\$131.67	E5, E6, E7	Cross-Disciplinary (STEAM)	Fully meet the objective(s)		~	~	~	~
19	Adventure-ship Partnership Program - to foster students' teamwork, resilience and inclusion	18/11/2024	S4-5	12	\$1,015.00	\$84.58	E2	Values Education	Fully meet the objective(s)	✓		✓	<b>√</b>	
20	Visit to Hong Kong Palace Museum - to immerse students in Chinese art, culture, and history at the Palace Museum and develop their sense of national identity	18/11/2024	S5	115	\$1,800.00	\$15.65	E2	History	Fully meet the objective(s)	~	~	V		
21	Generic Skills Enhancement Workshops - to enhance students' transferable skills for academic and career success	28/11/2024	S1	141	\$40,800.00	\$289.36	E6	Cross-Disciplinary (Others)	Fully meet the objective(s)		~			
22	Workshops on Learning Skills - to equip students with effective learning strategies for academic excellence	#N/A	S2-3	263	\$33,000.00	\$125.48	E6	Cross-Disciplinary (Others)	Fully meet the objective(s)		~			
23	Gifted Education - Workshop on Artificial Intelligence - to cultivate students' AI knowledge and innovative thinking	4/12/2024	S5	17	\$33,000.00	\$1,941.18	E5, E6	Gifted Education	Fully meet the objective(s)	¥	~			~
24	Gifted Education - Workshop on Genetic Engineering - to introduce students to genetic engineering principles and ethical implications	4/12/2024	S5	24	\$33,000.00	\$1,375.00	E5, E6	Gifted Education	Fully meet the objective(s)	¥	¥			¥
25	Sex Education Workshops - to equip students with accurate knowledge for healthy relationships and choices	23/12/2024	S4	119	\$4,000.00	\$33.61	E1	Cross-Disciplinary (Others)	Fully meet the objective(s)	~				
26	Adventure-ship Partnership Program - to foster students' teamwork, resilience and inclusion	7/1/2025	S4-5	12	\$350.00	\$29.17	E2	Values Education	Fully meet the objective(s)	~		~	~	
27	S4-5 Local Tours - to deepen students' understanding of local community and develop their vibrant cultural identity	7/1/2025	S4-S5	234	\$38,913.00	\$166.29	E6	Moral, Civic and National Education	Fully meet the objective(s)	¥	¥	¥		
28	Admission fee for The First Lego League Challenge (Hong Kong) - to unleash students' potential through participation in competition	10/1/2025	S1-2	5	\$2,000.00	\$400.00	E1	Gifted Education	Fully meet the objective(s)		~			
29	2025 GreenMech - to unleash students' potential through participation in competition	10/1/2025	S4	4	\$500.00	\$125.00	E1	Gifted Education	Fully meet the objective(s)		~			
30	S4 Leadership Training Camp - to cultivate students' leadership potential and teamwork skills	13/1/2025	S4	119	\$2,172.00	\$18.25	E2	Leadership Training	Fully meet the objective(s)	*		*		

	S4 Workshops on writing SLP and OEA													
31	- to brush up students' skills in writing SLP and OEA	13/1/2025	S4	119	\$6,800.00	\$57.14	E1	Others, please specify : CLP	Fully meet the objective(s)					~
32	S3 Workshop on Subject Selection - to provide latest information about subject choices and guidance in subject selection to students	13/1/2025	S3	130	\$9,800.00	\$75.38	E1	Others, please specify : CLP	Fully meet the objective(s)					~
33	Workshop on interviews - to equip students with the essential interview skills for pursuing further study	13/1/2025	S6	107	\$9,800.00	\$91.59	E1	Others, please specify : CLP	Fully meet the objective(s)					✓
34	Positive Character Cultivation Project - to foster students' resilience, empathy and integrity for a fulfilling life	15/1/2025	S4	119	\$49,000.00	\$411.76	E5, E6	Values Education	Fully meet the objective(s)	~			✓	
35	Eldpathy - to boost students' empathy and understanding of elderly challenges through interactive simulation.	22/1/2025	S1, 4, 5	20	\$4,000.00	\$200.00	E1	Values Education	Fully meet the objective(s)	~				
36	Basketball Trainings - to develop students' basketball skills, teamwork and sportsmanship	27/1/2025	S1-S6	36	\$8,400.00	\$233.33	E5	Physical Education	Fully meet the objective(s)			~		
37	Badminton Trainings - to equip students with core badminton techniques and game strategies	27/1/2025	S1-S6	18	\$20,800.00	\$1,155.56	E5	Physical Education	Fully meet the objective(s)			~		
38	Basketball Trainings - to enhance students' basketball fundamentals, fitness and strategic play	27/1/2025	S1-S6	36	\$41,400.00	\$1,150.00	E5	Physical Education	Fully meet the objective(s)			~		
39	Experiential Learning on Animal-assisted Therapy - to nurture students' sense of empathy, care for others and develop their respect to animals	10/2/2025	S5	115	\$6,000.00	\$52.17	E5, E6	Values Education	Fully meet the objective(s)	~				
40	Sex Education Workshops - to equip students with accurate knowledge for healthy relationships and choices	17/3/2025	S2	133	\$4,000.00	\$30.08	E1	Values Education	Fully meet the objective(s)	~				
41	S1 Orienteering - to develop students' leadership, team- building, skills in decision-making and resilience in adversity	27/2/2025	S1, 4, 5	173	\$38,200.00	\$220.81	E1, E2, E5	Student Mental Health	Fully meet the objective(s)	~				
42	The 7 Habits of Highly Effective Teens Workshop - to empower students with effective habits for personal growth and academic study	17/3/2025	S2	15	\$23,250.00	\$1,550.00	E6	Leadership Training	Fully meet the objective(s)	~				
43	IPSC - to develop students' positive attitude and stress management skills	9/4/2025	S4-5	15	\$3,750.00	\$250.00	E1	Student Mental Health	Fully meet the objective(s)	~				
44	My Life, Understanding Death Tour - to enable students to cherish more on life and develop their positive thinking	14/4/2025	S4-5	13	\$5,200.00	\$400.00	E1	Student Mental Health	Fully meet the objective(s)	~				
45	Visit to Kai Tak Stadium - to broaden students' knowledge of sports infrastructure and inspire athletic values.	22/4/2025	S3-4	45	\$900.00	\$20.00	E2	Cross-Disciplinary (Others)	Fully meet the objective(s)			×	✓	
46	Visit to Castle Peak Hospital - to nurture students' sense of empathy and care for others	22/4/2025	S4-5	15	\$850.00	\$56.67	E2	Values Education	Fully meet the objective(s)	~				
47	Workshop on Mock Interview - to help students master interview techniques	26/4/2025	S6	107	\$20,000.00	\$186.92	E1	Others, please specify : CLP	Fully meet the objective(s)	~				~
48	Workshop on Knowing about Working Places - to equip students with essential skills for thriving in diverse workplaces	26/4/2025	S4	119	\$9,800.00	\$82.35	E1	Others, please specify : CLP	Fully meet the objective(s)					✓

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49	Sex Education Workshops - to equip students with accurate knowledge for healthy relationships and choices	#N/A	S5	115	\$4,000.00	\$34.78	E1	Cross-Disciplinary (Others)	Fully meet the objective(s)	✓			
50	Biotechnology Mobile Laboratory Program - to spark students' scientific curiosity through hands-on experiments	#N/A	S1	141	\$18,000.00	\$127.66	E1, E6	Cross-Disciplinary (STEAM)	Fully meet the objective(s)	~	~		
51	Workshop on Making Mosaic Coaster - to enhance students' artistic skills and mindfulness by crafting mosaic coasters	23/5/2025	S2	133	\$14,630.00	\$110.00	E1, E5	Arts (Visual Arts)	Fully meet the objective(s)			~	
52	Sex Education Workshops - to equip students with accurate knowledge for healthy relationships and choices	#N/A	S3	130	\$4,000.00	\$30.77	E1	Cross-Disciplinary (Others)	Fully meet the objective(s)	✓			
53	My Life, Understanding Death Tour - to enable students to cherish more on life and develop their positive thinking	29/5/2025	S4-5	13	\$1,850.00	\$142.31	E2	Student Mental Health	Fully meet the objective(s)	~			
(Please	insert rows above if the space provided is insuffi												
		Sub	b-total of Item 1.1	4,120	\$597,326.00								
1.2	Non-Local Activities: To organise or particip	pate in non-local excha	inge activities or not	n-local competi	tions to broaden st	udents' horizons							
1													
2													
3													
4													
(Please	insert rows above if the space provided is insuffi	cient.)						·					
			b-total of Item 1.2	0	\$0.00								
			ses for Category 1	4,120	\$597,326.00								
L.Notal.	In regnance to the latest educational developm			,	. ,			intic charaction STEAM charaction of		- 141-			

Note1: In response to the latest educational development and students' needs, schools could make suitable use of the Grant to enhance the effort in promoting patriotic education, STEAM education and student mental health.

## Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

No.	Item	Purpose	Actual Expenses (\$)						
1	Building Brick	STEAM Education	\$330.00						
2	2024-25 Lego Challenge Field Set	Gifted Education	\$3,180.00						
3	Materials for First Lego Challenge	Gifted Education	\$656.60						
4	Velero for Lego Challenge	Gifted Education	\$30.00						
5	體育用品 (球、接力棒、墊車)	Physical Education	\$16,116.00						
6	Foam Board & Adhesive	\$990.00							
7	7 Acrylics & Hardening Clay Arts Education								
(Please	(Please insert rows above if the space provided is insufficient.)								
	\$23,558.60								
	\$620,884.60								

## **Category 3: Number of Student Beneficiaries**

Number of student beneficiaries:745Percentage of students benefitting from the Grant (%):100%	Total number of students in the school:	745
Percentage of students benefitting from the Grant (%): 100%	Number of student beneficiaries:	745
	Percentage of students benefitting from the Grant (%):	100%

Name of Contact Person for LWL:	LING Yuen-ting
Post of Contact Person for LWL:	Assistant Principal

* Input using	the following codes; more than one code can be used for each item.		
E1	Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)	E6	Fees for students attending courses, activities or training organised by external organisations recognised by the
E2	Transportation fees		school
E3	Fees for non-local exchange activities / competitions (students)	E7	Purchase of equipment, instruments, tools, devices, consumables
E4	Fees for non-local exchange activities / competitions (escorting teachers)	E8	Purchase of learning resources (e.g. educational softwares, resource packs)
E5	Fees for hiring expert / professionals / coaches	E9	Others (please specify)