

Queen's College
2026-2027 Plan on the Use of "AI for Science Education" Funding Programme

Area	Objectives	Success Criteria	Method of Evaluation	Proposed Period / Date of the Expenditure	Estimated Expenditure
Joining the AI Learning and Teaching Programme organized by AI in Education Lab@HKU or from other course provider listed under EDBC M No. 227/2024	- Explore open-source AI models and practical skills for implementing them in teaching. - Have practical experience with robotics or AI tools to create dynamic, hand-on learning in science education.	- Teachers participated in the programmes agree that they understand the concept of open-source AI and able to guide the students to make coding and conduct data analysis in classroom projects. Teachers acquire the knowledge to guide students to make use of program robotics for detection, motion and decision making. - After lessons, students are able to use open-source AI for coding, data analysis, classroom projects, and the use of program robotics systems for detection, motion and decision-making - An open class and sharing are held, and a set of Learning and Teaching resources with the application of AI in science (S1-S3) is developed.	Feedback from teachers and students collected by observation or questionnaires	Sept. 26 – Aug. 27	\$50000

Allocation of the Grant for the 2025/26 and 2026/27 school year	\$100000
Actual Expenditure for the 2025/26 school year	\$ 50000
Balance brought forward for the 2026/27 school year	\$ 50000
Estimated expenditure for the 2026/27 school year	\$ 50000
Estimated unspent balance as on 31/8/2027	\$0

Mr CHU Ka-lok
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